PO308 & PO309 00 Scale **Corner Shop / Corner Pub.**

A dual purpose kit that can be built as either a shop or a pub. Designed to be built in a right handed or left handed style to fit on either end of our PO300 Series terraced houses.



Built in a Left handed style.

Built in a Right handed style.

PLEASE READ THESE INSTRUCTIONS BEFORE YOU START TO BUILD.

It is important you familiarise yourself with all the components and building techniques.

PLEASE NOTE

These instructions show the construction of the Stone Style Corner Shop/Pub PO309. The Red Brick version PO308 builds up in exactly the same way.

CHECKLIST.

- 1 x SHEET A. Printed components for main building.
- 1 x SHEET B. Printed components for roof & base etc.
- 1 x SHEET C. Printed components for side building etc.
- 1 x SHEET D. Plain Grey Die Cut Card inner components.
- 1 x SHEET E. Extra Signs and printed paving.
- 1 x MO060 Sample sheet of individual paving slabs.
- 2 x GLAZING SHEETS. 1 x Main sheet + 1 x Small dormer window sheet.
- 1 x INSTRUCTION BOOKLET (this one).

Kit components at a glance.

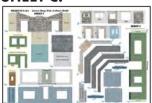
SHEET A.

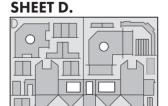






SHEET C.





SHEET E.



MO060.



Paving This first edition includes a separate sheet with dormer



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INSTRUCTIONS

Tools to build this kit.

To build this kit you will need a few basic tools:

- 1. A modellers knife. We find that a Swann Morton knife with 10a blade is the best tool for the job.
- 2. A cutting surface A cutting mat or thick card will do.
- 3. A sharp pair of scissors
- 4. A steel ruler.
- 5. Fine point tweezers.
- 6. METCALFE Ultra Fine Tip Glue Bottles (see 3).
- 7. Water colour paints to paint over corners and edges.

Glue.

We recommend using a combination of glue: Speed Bond is slightly slow drying, ideal for where a little positioning is required as you build.

UHU All Purpose solvent free.

This is the **best** glue for fixing the plastic glazing to the window frames.



Roket Card Glue is an instant and fast drying glue, great for where you need stuff to stay just where you place it.



Ultra Fine Tip Glue Applicators.

An absolute 'must' when building this kit. When used with Speed Bond or UHU perfect amounts of glue can be applied to very precise areas without any mess.

Speed Bond in an applicator was used to build most of this kit. **UHU** for fixing the glazing.

A METCALFE product supplied in packs of 3 Product code MT907 Glue not included

All Tools & Glues available at: www.metcalfemodels.com

Care & Use of glue applicators

Always replace the pin if not using for more than a couple of minutes. The nozzle will block up from time to time, so simply tip the bottle up as shown here and push the pin

inside, then vigorously push and pull the pin whilst squeezing the bottle at the same time. This allows the glue to moisten the dry glue in the nozzle.



If this doesn't help, then take the metal nozzle off and rod it out with the pin from the other end.

Speed Bond is a water based glue so running warm water over it as you go helps soften any hard glue in the nozzle.

ALWAYS store the bottles upside down when not in use. This keeps the glue moist around the nozzle end of the bottle. SEE OVER ON PAGE 2.

FIRST EDITION Issue 1 01-04-25

This simple holder was made using hard foam corner packaging (out of a furniture flat pack). You could also fashion one from styrene foam packing.

When using the bottles stick the pin into the foam for safe keeping. They are very easy to lose!



Extracting components from base sheets.

To stop the components falling off the base sheets, they are held secure with score lines (marked with blue arrows)—that cut about 75% of the way through the card.

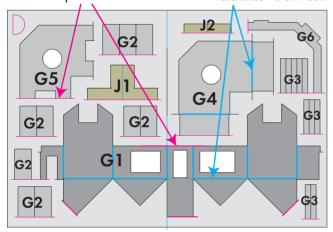
To release them run the point of your knife along these score lines and they will come seamlessly away.

WARNING, Cut with care to reduce the risk of the blade running out of the score and cutting the component.

GREY SHEET D. Components.

RED lines indicate score rules you need to cut to release components from base sheet.

BLUE lines indicate fold lines - Don't cut.



Key.

- **G1.** Main building Inner Shell.
- **G2.** Inner chimney spacers x 10.
- **G3.** Shop window shelf spacers.
- **G4.** Ground floor ceiling.
- G5. First floor ceiling
- G6. Pub frontage base floor

J1. & J2. Jig components to make perfect spacers for both chimneys and shop window shelves.

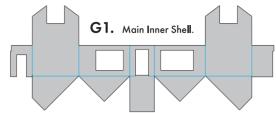
Please note: When joining this kit to another kit like this, a certain amount of customisation work will be needed such as trimming down roof and chimney overhangs etc.



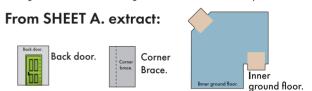
START BUILDING

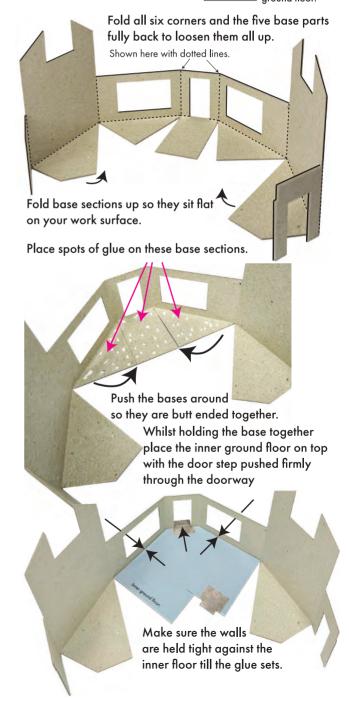
Main Building Inner Shell.

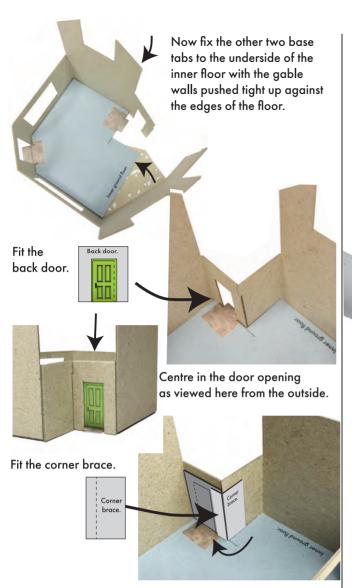
From GREY SHEET D. extract:



Take great care when removing that it comes out all in one piece like this.





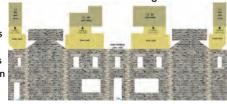


The inner shell is now almost finished, but needs to be put to one side whilst we concentrate on the outer walls.

2 The Outer Walls.

From SHEET A. extract: Main building outer walls.

Take great care extracting the walls section. The inner roofs and roof tabs all need to be taken out in one piece.





WF1. Window



WF2. Window



WF3. Window frames x 5.

From GREY SHEET D. extract:





G4. Chimney spacers x 10.

From GLAZING SHEET cut out:



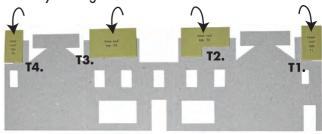
WF1. Window glazing x 1.



WF2. Window glazing x 1.



WF3. Window glazing x 5. Start by folding over the four inner roof tabs T1. to T4.



Now for the windows

Each glazing has a corresponding window frame:
Fix WF1. Glazing to back of WF1. Window Frame
and so on!



Using a fine tip applicator, place tiny spots of **UHU** glue on the edges of the glazing and then fix the window frame on top.

WARNING: Using other glues to fix glazings risks them popping out later. Test once fixed to frames to make sure they are fast.



Once glazing is fast, fix to the back of the window openings.

WF1. fits at the far end left opening with WF2. at this end.

NOTE: There is a dark grey strip that protrudes past the wall edge on **WF2.** You will see why later!

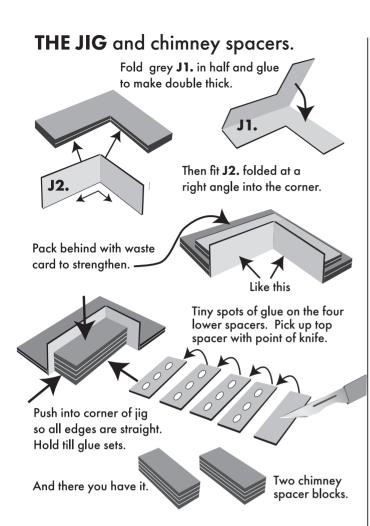
All five WF3. windows fit the openings in between.

3 The Chimneys.

Each chimney stack is made by wrapping it around a card block made with five of the chimney G4. spacers to hold it in shape.

See overleaf how to accurately make the chimney blocks using the jig.

Inner chimney block



Back to the Inner Shell. **NOW IT'S DECISION TIME!**

If you are making your kit into a shop, now is the time to drop your window displays and interiors into place. If you are making a pub, then skip straight to **5** leaving the interior empty.



Window shelf tops x 2.

From GREY SHEET D extract:

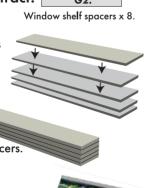
G2.

Each window displays stands on top of a shelf block which is made up of 4 grey G2. card strips topped off with a window shelf top.

Like this made in the same way as the chimney spacers.



Score along base of display and fold the tab back to desired angle before fixing to top of shelf block.







Chose your window display and play around with different styles



Straight backed curtain with sign leaned in front.

A certain amount of experimental cutting and angling is required to get the desired effect and fit.



Fit inside behind the window openings.

NOTE: The window openings in the inner shell are wider than the actual shop windows.



To guide you, extract the shop front inner wall from SHEET C. and wrap it around the walls like this to give you an idea for positioning. DON'T GLUE IT ON and DON"T LOOSE IT.

PUT A LID ON IT!

From GREY SHEET D extract:

Ground floor ceiling G4.



Turn over, then fold over the two flaps on each end and glue down. There should be flanges down each - side of the flaps.



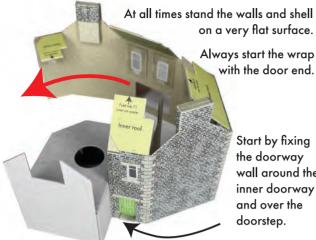
Turn back over and fit the ceiling on top of the shop walls.

The flanges sit down inside the wall tops to hold them rigid. And there you have it! The Inner Shell.



Fit the Outer Walls & Roof.

Wrap the outer walls all the way around the inner shell WITHOUT GLUE FIRST so you can see how it fits.



Start by fixing the doorway wall around the inner doorway



Once fast, place spots of glue on the gable wall.

Fold wall around and hold till fast.

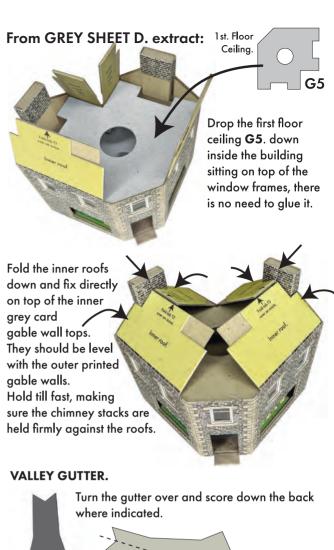
Make sure all walls and inner shell are all sitting firmly down on your flat work surface. This is very important making sure the building stays squared up.

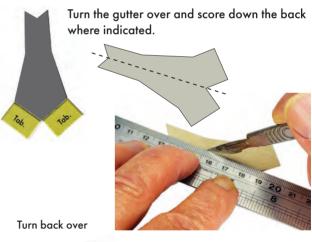


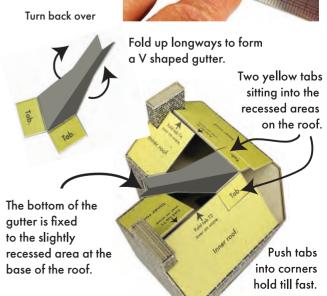


Fold the rest of the walls around fixing with spots of glue (you don't need a lot).

The corner with the overlapping window frame will click into place holding the walls in place.

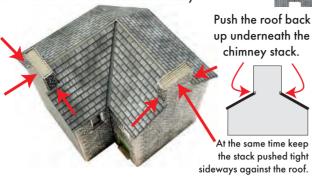






From SHEET B. extract: The roof.

Fit the roof over the chimney stacks and glue down onto the inner roofs and valley.



The Side Building.

From SHEET C. extract:

















From SHEET B.

extract:

Side building Floor.





From Glazing Sheet.



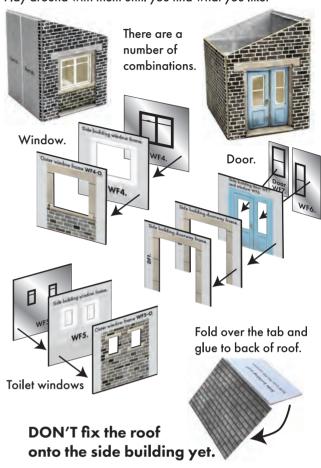


The outer walls and base/back wall all fold around on one another Back wall

The two rear tabs fix to the back of the back wall, butt ended together



The floor sits inside with the two doorsteps sticking through the door openings. The side building has two openings, one each side. There are a number of options you can choose to infill them. There is a door, windows and frames plus an infill wall. Play around with them until you find what you like.



The Base Card.

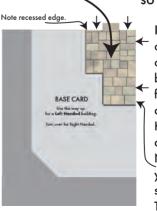
From SHEET B. extract:





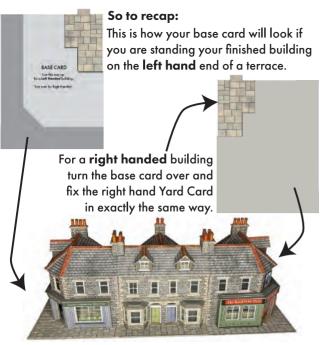


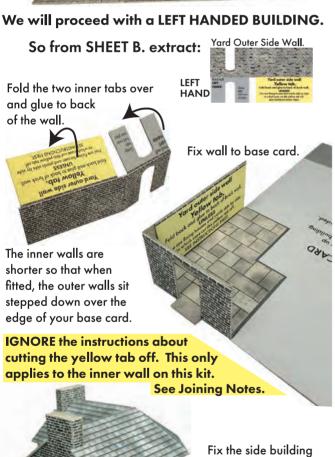
Now this is where it can get confusing, so pay attention.



If you want your building to sit on the **left hand** end of a row of terraced houses, keep the base card printed side up and fix the Left yard card into the corner as shown here. Keep edges marked with arrows absolutely flush. NOTE: The edges where the yard cards are fixed are slightly recessed by 1mm. This is to allow the yard walls to stand flush against the walls

of the buildings when fitted.





to the gable wall.

These edges must be absolutely flush along this side of the building. Line up using a piece of card pushed against the edge.

The door step is raised enough

to get the card underneath it

Fix the building to your base card. Push up to edges of yard card.

It is important to get the edges of the buildings lined up as indicated.





Getting the building fixed nice and squared to the base card makes laying the paving a lot easier.

INNER YARD WALLS.

The side and rear walls all fold in half and glue to make double thickness. See 'Joining Notes' before gluing down the yellow tabs on adjoining side walls.

JOINING NOTES

Before you go on to the next step, if you are fixing kits together side by side you will need to make the adjoining yard walls a bit thinner.

So cut the YELLOW tab off inner wall This will help make the two walls thinner enabling the top stone strip to fit correctly

From SHEET B. extract:





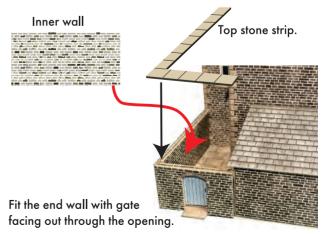




Fold the inner walls in half and glue to make double thick.

Fix gate into recess facing out on this tab side.

NOTE: The back of the gate is plain card. Cut out the gate on page 12. and stick to the back.



Laying the Paving Slabs.

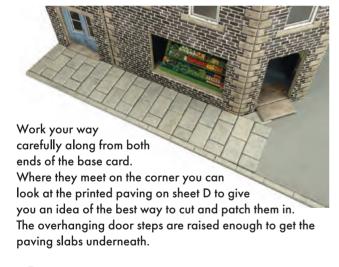


The hard way is to stick down our individually cut M0060 Paving Slabs.

This will give a more rustic and realistic appearance. Be warned it will test your modelling skills to the limit, but it can be very pleasing to do and hopefully get you hooked, it can be very addictive!



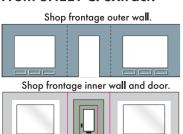




Shop Frontage.

If you have decided you want the building to be a corner shop, you will have already got the window display in place. The next section • deals with making it into a pub.

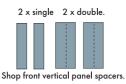


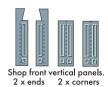




Also From SHEET C. extract:







From SHEET B.

Shop on the Corner LOTTO · OFFLICENCE TORACCO · SWIETS extract: The shop sign board.

Glazing: You have a choice of old style or a plainer modern style.





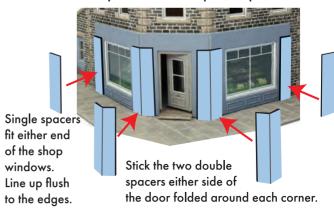
Fix glazings to the back of the inner wall and door.

The inner wall is now wrapped around the front of the building. Sit over the door step and press the whole card down onto the pavement.



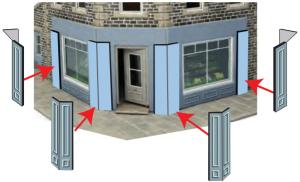
Now wrap the outer wall around directly on top of the inner wall.

Shop front vertical panel spacers.



Make sure all spacers are sitting firmly down on the pavement.

Shop front vertical panels.



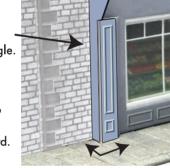
The vertical panels fit on top of the spacers.



Double panels.

The single panels fold on the score and fit around the end of the window unit at a right angle.

Sit the sign spacers on top of the panel spacers. Flat against the headboard.







Fix the sign board around the window tops sitting directly on top of the front panels. If you are using one of the alternative shop signs, cut out from sheet D. and stick over the top of the fitted sign board.



Pub Frontage.

If you are making the pub, you may want to make a few alterations to the front of the main building.

The wall bottoms of the window openings can be cut off if you are inserting any kind of interior inside



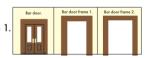
Cut down with a knife, bend forwards and cut.

> The doorstep does need taking off though.

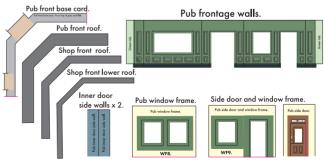
This is not essential, you can cover the walls over with the curtains if you want. See further on.

From SHEET B. extract:

Bar door. Bar door frame 1 & Bar door frame 2.



From SHEET C. extract:



From GREY SHEET D. extract:

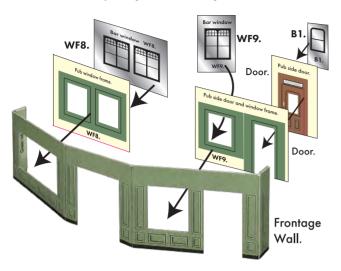
From GLAZING SHEET:





Pub frontage base floor. G6 Bar doors B2.

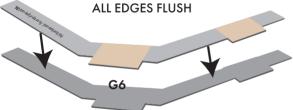
Fix glazings WF8. & WF9. to the back of the window frames and B1. door glazing to the single bar door. Fix the door to the back of the WF9. window frame then fix both window frames to their openings in the frontage wall.

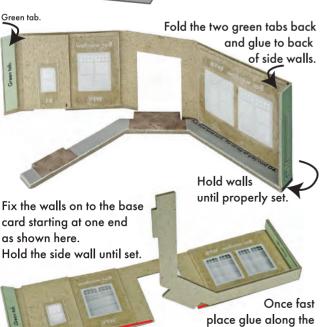


Make sure both window frames are FLUSH along the top edges of the outer wall



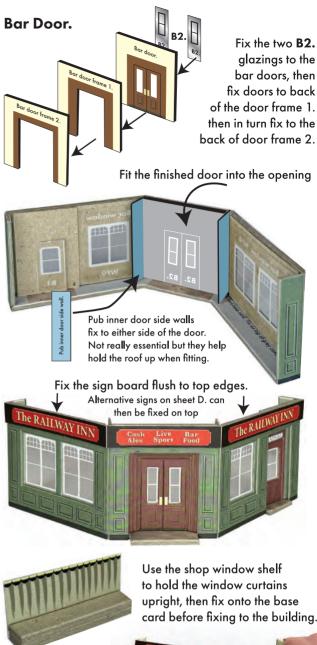
Fix pub frontbase card on topof grey base **G6**.





bottom edges shown here in red.

Fold rest of wall around the base.



Seen here looking through the window.

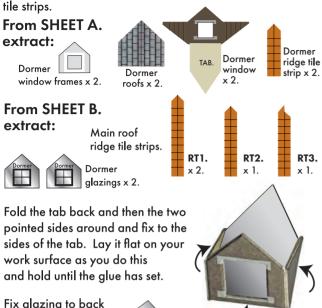


Fix to the corner of the main building and fit the roofs.



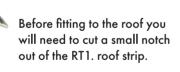
Dormer Windows & Ridge Tiles.

When fitting the dormer windows to the roof, a little bit of work will be needed to get everything to fit in with the ridge tile strips.

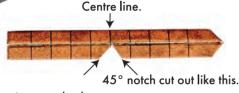


Fix glazing to back of window frame.

Then fix inside the dormer.



Whilst still laid flat in your worktop fix the roof and ridge tile strip.

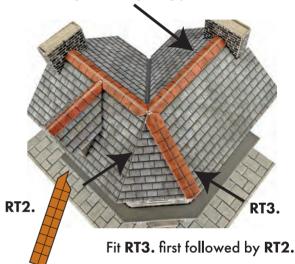


Before any cutting etc. check for position without glue first.



Fit the other top ridge tile strip RT1.

It may need a tiny bit cutting off the flat end to get it fitting snugly.



Both strips are longer than the roof and will need trimming down.
This is best done before fitting.









B Chimney Pots.

This job can seem a little tedious but well worth the effort. It's a job best done whilst watching TV, listening to the radio or even a podcast!

Cut out the terracotta coloured strips (below) roll each one tightly around a metal rod to form a cylindrical shape.

Drill bits, nails or even small screw drivers (like this one right) which is 3.6 mm diameter are just right for the job.
They needs to be between

They needs to be between 3 to 4mm. diameter for 00 scale.



Mount the pots on to the chimney capping stones

YOU WILL FIND THEM ON SHEET A. before fixing to the main chimney stack.

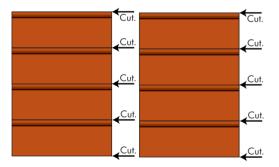
white card edges.

Roll up tight and keep rolling until the paper is fully curled around.

Then unroll the end back out just enough to smear with a little glue, then roll back up and hold tight until the glue has set.

Extra curtains and chimney pots can also be downloaded from our web site www.metcalfemodels.com





Curtains.

After you have fitted the glazings, if you require curtains now is the time to fit them.

To fit curtains fix a small strip of waste card down each side of the window and attach the curtains either side so that a little strip shows through the window, the waste card will space the curtain back from the glazing.

